

Personal social and Emotional

- What can we do to look after the environment?
- Jigsaw: Healthy Me (term 4) Learn about the factors that contribute to a healthy lifestyle.
- Jigsaw: Relationships (term 5) Explore how to make friends and sustain relationships. How can we solve friendship issues? Learn words to aid assertiveness.
- Explore how to stay safe in the context of online safety and 'stranger danger'.



Physical Development

- Become more skilled in the manipulation of tools, adding more detail to models and sculptures.
- Identify changes that occur in our bodies when we are active.
- Develop accuracy in number formation.
- Demonstrate independence in doing up more complex fastenings and attending to a range personal needs.
- Use scissors purposefully and accurately in model making.
- Form more complex letters in independent work. Show greater control when writing 'curly caterpillar' and 'zig zag' letters.
- Display greater confidence and skill when using cutlery.



The Circle of Life



Communication and Language.

- Use sentence stems to enhance vocabulary and work effectively in a range of talk situations such as whole class, partner talk and 'hoop group' talking time.
- Develop the use of adjectives in talk. How can we improve our sentences?
- Learn new topic related vocabulary, e.g. lifecycle, shoots, roots, insect, chrysalis and use in context.
- Use language, actions and props to learn and re tell traditional stories such as The Enormous Turnip and Jack and the Beanstalk.
- Consistently talk about effective oracy and listening skills and demonstrate them in a range of contexts.
- Develop questioning skills through the hot seating of story characters.
- Express a view point about concepts and characters in a story. Participate in simple debates. Show increased confidence to express an opinion, building and challenging on others' ideas.

Literacy

- Recognise a range of digraphs and apply knowledge when reading.
- Become more confident to use a range of strategies to make sense of texts. Identify and read an increasing amount of tricky words on sight.
- Build up stamina to write short sentences. Develop skills such as using finger spaces and full stops. Use segmenting skills to further spelling accuracy.
- Generate and write facts based on exposure to non-fiction texts.
- What are the features of non-fiction texts?
- Answer a range of more complex questions in response to stories and texts. Expand verbal sentences with modelling.
- Retell familiar stories such as Jack and the Beanstalk and The Enormous Turnip. Use story mapping, scripts and actions to aid skills of recall.

Understanding the world

- Identify changes in the environment that represent the season of Spring.
- Learn about growth and lifecycles through the context of humans, insects, plants and different animals.
- Make close observations of plants and insects in the environment.
- Label the parts of a plant. Perform experiments to determine the best conditions for growth?
- Explore the features of the local environment. How can we look after our planet?
- Why do Christians celebrate Easter?

Expressive Arts and Design

- Experiment with water colours to create landscapes and gardens based on the work of famous artists such as Monet.
- Observational drawings of plants and flowers.
- Draw detailed story maps and act out familiar tales using puppets and props.
- Explore techniques for joining paper and card. Learn to fold, cut and curl paper to produce an intended outcome.
- Musical stories: Use musical instruments to represent characters. Create musical story composition and musical story performance.

Mathematics

- Explore length and height. Order and sequence time.
- Compare numbers to 10 and confidently explore 1 more and 1 less.
- Composition of ten, including 2 and 3 part bonds.
- Confidently order and compare numbers using the language of comparison.
- Verbalise mathematical reasoning, tell a grown up 'how you know'.
- Explore the composition of numbers to ten and learn how they can be partitioned into pairs. Use this knowledge to solve problems.
- Explore odd and even numbers.
- Recognise and label 3d shapes in isolation and in the environment.
- Copy and recreate patterns. Identify those with greater complexity.